

OBJECT ORIRNTED PROGRAMMING USING C++
(BCA-S201T)

Section-A

1. Attempt any *three* of the following: **(2 X 3 = 6 Marks)**

- a. What is the use delete and new operator?
- b. What do you understand by Abstraction in OOPs?
- c. What is abstract data type in C++?
- d. How is garbage collection works in C++?
- e. What is the concept of Template?

Section-B

2. Attempt any *three* questions from this section: **(4 X 3 = 12 Marks)**

- a. Explain the working and use of constructor and destructor with example code in C++.
- b. How abstract class is is differ from normal class. Write a sample code which shows the creation of abstract class object and function calling from it.
- c. How exceptions are handed in C++. Write sample code?
- d. Why friend functions are introduced in C++? Explain with sample code in which two classes are having friend function.
- e. How is polymorphism helpful in OOPs and explain its types with example in C++.

Section-C

3. Attempt any *two* questions from this section: **(6 X 2 = 12 Marks)**

- a. Write a C++ program to copy the all content of file into another file in uppercase using file handling.
- b. When have we needed of inheritance in OOPs? Explain its types with sample code.
- c. Describe operator overloading? Which operators cannot be overloaded in C++. Write a C++ program to overload binary operator “-”.